Mental Events and Mental Objects

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- For a single- agent domains, knowledge about one's own knowledge and reasoning processes is useful for controlling inference.
- In a multiagent domains, it becomes important for an agent to reason about the mental states of the other agents.
- Example Bob and Alice scenario
- It requires a model of the mental objects in someone's head(knowledge base) and the processes that manipulate these mental objects.

A formal theory of beliefs

- Relationships between agents and mental objects: believes, knows, wants, intends ... are called propositional attitudes
- Lois knows that Superman can fly:
 - Knows (Lois , CanFly (Superman))
- If Superman is Clark, then we must conclude that Lois knows that Clark can fly:
 - (Superman = Clark) ^ Knows (Lois , CanFly (Superman)) |= Knows(Lois, CanFly(Clark))
- "Can Clark fly?" No. Need descriptions
- If an agent knows that 2 + 2 = 4 and 4 < 5, then we want an agent to know that 2 + 2 < 5. This property is called referential transparency

A formal theory of beliefs

For propositional attitudes like believes and knows, we would like to have referential opacity

Modal logic address this problem

- Modal logic includes special modal operators that take sentences (rather than terms) as arguments.
- Example: "A knows P" is represented with the notation K_AP,
 - where **K** is the modal operator for knowledge,
 - agent A (written as the subscript) and a sentence

Opacity: blur, condition of lacking transparency

Possible Worlds And Accessibility Relations

- In modal logic, consider both the possibility that Superman's secret identity is Clark and that it isn't.
 - Clark=Superman and Clark!=Superman
- Build a model, that consists of a collection of possible worlds rather than just one true world and the worlds are connected in a graph by accessibility relations
- "Bond knows that someone is a spy" is ambiguous.

3x K_{Bond}Spy(x)

which in modal logic means that there is an x that, in all accessible worlds, Bond knows to be a spy.

• Bond just knows that there is at least one spy:

K_{Bond}∃x Spy(x)

The modal logic interpretation is that in each accessible world there is an x that is a spy, but it need not be the same x in each world.

Knowledge and belief

- Knowledge in terms if AI is something which is always true
- Belief on the other hand deals more with probability
- After extensive study, it is commonly said that knowledge is justified true belief
- Example:
 - Eating food necessary for living, so we eat.
 - Gambling to gain money. Probability. Believe we will win
- Knows(a, p) agent a knows that proposition p is true
- Lois knows whether Clark can fly if she either knows that Clark can fly or knows that he cannot
 - Knowswhether(a, p) ⇔ knows(a, p) v knows(a, ¬p)

Knowledge, time and action

- Belief is also something which can change over time. For example:
- Lois believes Superman flies today T(Believes(Lois, flies(Superman)),Today)
- The same will not be true in 100 years when he died of old age