



GRAPH

Types of Graph

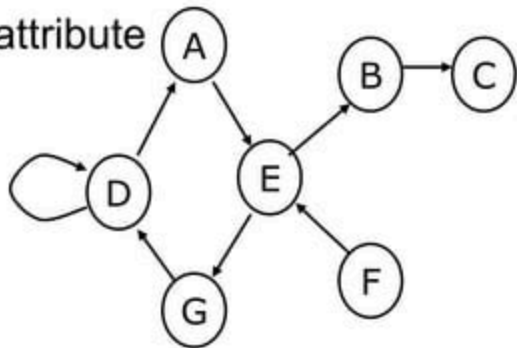
Terminology

Storage Structure

Graph

A graph is a **collection of nodes** (or vertices, singular is vertex) and **edges** (or arcs)

- ❖ Each **node** contains an **element**
- ❖ Each **edge connects two nodes** together (or possibly the same node to itself) and may contain an edge attribute



Formal definition of graph

A graph G is defined as follows:

$$G=(V,E)$$

$V(G)$: a finite, nonempty set of vertices

$E(G)$: a set of edges (pairs of vertices)

Types of graph

- Directed graph (digraph)
- Undirected graph (graph)

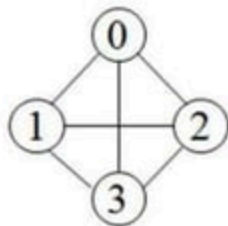
Undirected graph

❖ An undirected graph is one in which the edges **do not have a direction**

❖ 'graph' denotes undirected graph.

❖ Undirected graph:

- (v_1, v_2) in E is **un-ordered**.
- (v_1, v_2) and (v_2, v_1) represent the **same edge**.



G_1

$$G_1 = (4, 6)$$

$$V(G_1) = \{0, 1, 2, 3\}$$

$$E(G_1) = \{(0,1), (0,2), (0,3), (1,2), (1,3), (2,3)\}$$

Directed graph

- Directed graph is one in which the edges **have a direction**
- Also called as '**digraph**'
- Directed graph:
 - $\langle v_1, v_2 \rangle$ in E is **ordered**.
 - $\langle v_1, v_2 \rangle$ and $\langle v_2, v_1 \rangle$ represent the two **different edges**.



$$G_3 = (3, 3)$$

$$V(G_3) = \{0, 1, 2\}$$

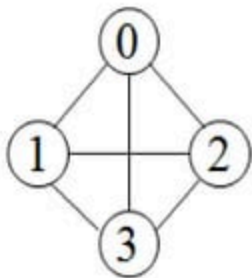
$$E(G_3) = \{ \langle 0, 1 \rangle, \langle 1, 0 \rangle, \langle 1, 2 \rangle \}$$

Complete graph

A complete graph is a graph that has the **maximum number of edges** .

- ❖ for **undirected graph** with n vertices, the maximum number of edges is $n(n-1)/2$
- ❖ for **directed graph** with n vertices, the maximum number of edges is $n(n-1)$

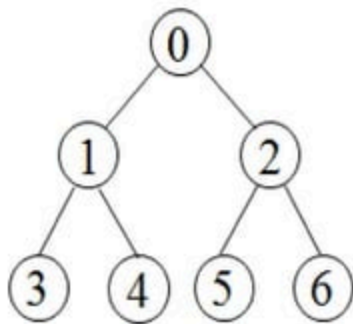
Complete graph



G₁

complete graph

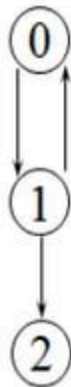
$$\begin{aligned}\text{No. of edges} &= n(n-1)/2 \\ &= 4 \cdot 3 / 2 \\ &= 12 / 2 \\ &= 6\end{aligned}$$



G₂

incomplete graph

$$\begin{aligned}\text{No. of edges} &= n(n-1)/2 \\ &= 7 \cdot 6 / 2 \\ &= 42 / 2 \\ &= 21\end{aligned}$$



G₃

$$\begin{aligned}\text{No. of edges} &= n(n-1) \\ &= 3 \cdot 2 \\ &= 6\end{aligned}$$

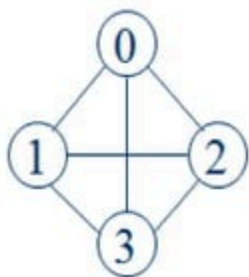
Adjacent and Incident

- ❖ If (v_0, v_1) is an edge in an **undirected graph**,
 - v_0 and v_1 are **adjacent**
 - The edge (v_0, v_1) is **incident** on vertices v_0 and v_1
- ❖ If $\langle v_0, v_1 \rangle$ is an edge in a **directed graph**
 - v_0 is adjacent to v_1 , and v_1 is **adjacent** from v_0
 - The edge $\langle v_0, v_1 \rangle$ is **incident** on vertices v_0 and v_1

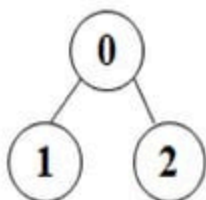
Sub- graph

A sub-graph of G is a graph G' such that

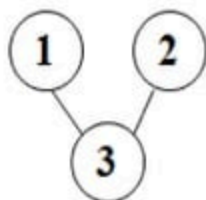
- ❖ $V(G')$ is a subset of $V(G)$
- ❖ $E(G')$ is a subset of $E(G)$



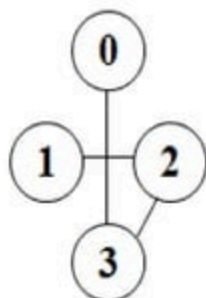
G_1



(i)



(ii)



(iii)

(a) Some of the subgraph of G_1

Path

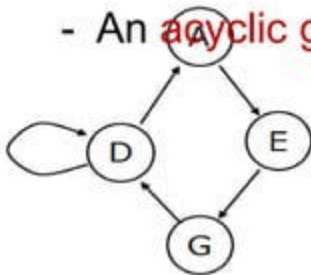
- A **path** is a **list of edges** such that each node is the predecessor of the next node in the list
- A path from vertex v_p to vertex v_q in a graph G , is a **sequence of vertices**, $v_p, v_{i1}, v_{i2}, \dots, v_{in}, v_q$, such that $(v_p, v_{i1}), (v_{i1}, v_{i2}), \dots, (v_{in}, v_q)$ are edges in an undirected graph
- The **length of a path** is the **number of edges** on it
- A **simple path** is a path in which all vertices, except possibly the first and the last, are distinct

Cycle

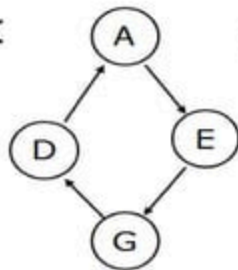
A cycle is a path whose **first and last** nodes are the **same**

- A **cyclic graph** contains at least one cycle

- An **acyclic graph** does not contain any cycles



cyclic graph



acyclic graph

Connected component

- In an undirected graph G , two **vertices**, v_0 and v_1 , are **connected** if there is a path in G from v_0 to v_1
- An undirected **graph** is **connected** if, for every pair of distinct vertices v_i, v_j , there is a path from v_i to v_j
- A **connected component** of an undirected graph is a maximal connected sub-graph.

Strongly connected

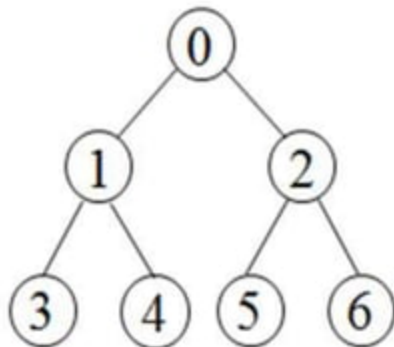
- A directed graph is **strongly connected** if there is a directed path from v_i to v_j and also from v_j to v_i .
- A **strongly connected component** is a maximal subgraph that is strongly connected

Tree

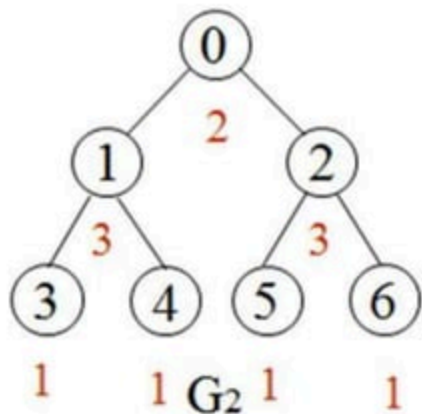
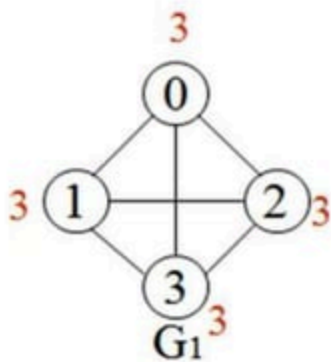
A tree is a graph that is

❖ connected

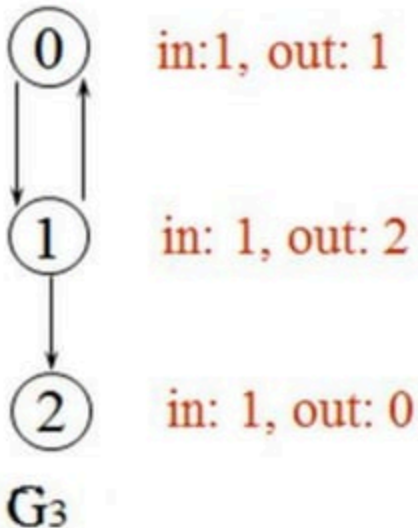
❖ acyclic.



Degree - graph



Degree - digraph



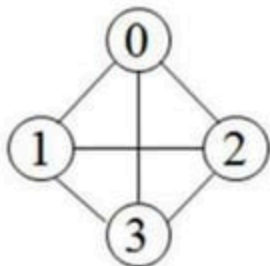
Graph Representation

- ❑ Adjacency Matrix
- ❑ Adjacency Lists

Adjacency matrix

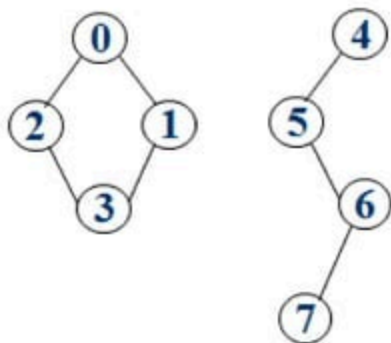
- Let $G=(V,E)$ be a graph with n vertices.
- The adjacency matrix of G is a two-dimensional n by n array, say adj_mat
 - ❖ If the **edge** (v_i, v_j) is in $E(G)$, $adj_mat[i][j]=1$
 - ❖ If there is **no edge** in $E(G)$, $adj_mat[i][j]=0$
- The adjacency matrix for an **undirected graph** is **symmetric**
- the adjacency matrix for a **digraph** need **not be symmetric**

Adjacency matrix - graph



G_1

	0	1	2	3
0	0	1	1	1
1	1	0	1	1
2	1	1	0	1
3	1	1	1	0



	0	1	2	3	4	5	6	7
0	0	1	1	0	0	0	0	0
1	1	0	0	1	0	0	0	0
2	1	0	0	1	0	0	0	0
3	0	1	1	0	0	0	0	0
4	0	0	0	0	0	1	0	0
5	0	0	0	0	1	0	1	0
6	0	0	0	0	0	1	0	1
7	0	0	0	0	0	0	1	0

Adjacency matrix - digraph

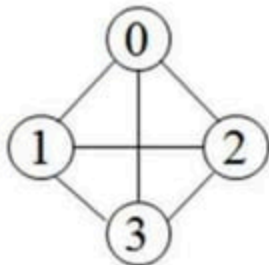


$$\begin{matrix} & \begin{matrix} 0 & 1 & 2 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

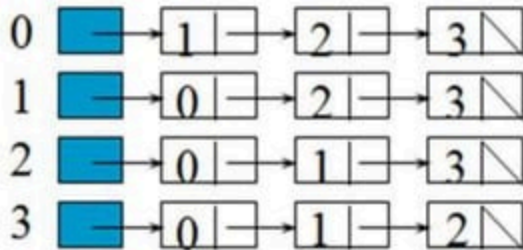
Adjacency list

- To overcome the problem arise in the adjacency matrix, linked list can be used
- The adjacency list contains two lists
 1. node list
 2. edge list

Adjacency list – graph



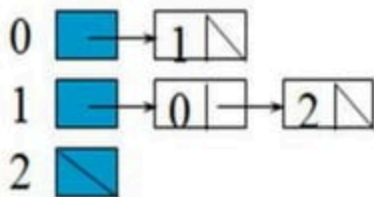
G_1



Adjacency list - digraph



Adjacency list



Inverse Adjacency list

